

Jesuit Rugby Newsletter: Vol.IX No.7

March 31, 2005

Stars of the Future Game

Coach Whit squad 30 Coach Josh squad 33

Thursday 24 March 2005 Jesuit Rugby Field

Bright, identifiable stars lit the Jesuit Rugby sky on Thursday afternoon at 4pm as the future Marauder Varsity stars strove to show coaches that they have the ability to truly become legends of Jesuit Rugby.

And a memorable game the two squads produced. For players with so little experience in Rugby the standard had newly arrived coach Barry shaking his head in surprise at the quality of the play produced.

Far and away the best Stars of the Future game ever was coach Barry's comment immediately after the game. Given the Jesuit program retains its momentum and direction, the future indeed looks bright.

It would be totally unfair to mention individuals as doing so can place unfair pressure on some and disappoint others, but honorable mentions would be forthcoming thick and fast.

It must be remembered that over half the players on show were freshmen and a number of our very talented frosh/soph players were not in a position to play or had left for the Easter break.

Congratulations must go to coaches Marty, Whit, Josh, Dave and others for the way in which they have skilled the younger players so well and thanks go to the many parents who attended to watch the future of Jesuit's Rugby unfold. Lest we forget referee, coach Marty, who helped make the game the enjoyment it was.

Coach Josh' squad

Deterding, Biewerer, Mooney, Biegler, Turner, Kallergis, Zavala, Fugina, Pidd, Franco, Liefert, Clark, Kaufman, Cheung, Sparks, Ramirez, Becerra, Miller

Coach Whit's squad

Deanda, Blakemore, Johnson, Door, McFarlane, Ross, Markham, Welch, Gagliardi, Charter, Martial, Worden, Holmes, Johnson, Sheehan, Iritani, Kay

Referee Coach Marty

Thoughts for our Up-and-Coming Stars

Coach Barry may have been seen talking to players at the conclusion of the Stars of the Future game. He would like to make sure that all of our up-and-coming players to whom he didn't speak personally, understand that he has to start to talk to our younger players at some stage.

He will be talking to many more frosh/soph players over the next weeks. The Varsity squad for the 2005 play-offs may need some bolstering in some areas and the best answer may be found in the sophomore area.

Jesuit's past and present successes have been built on players not losing heart at any stage but simply hanging in there until their chance arrives. When it does they take it.

Interesting thought might be coach Barry's comment to the gathered players about the four Jesuit players who just left for the Under 19 World Cup in South Africa. Those players, as freshmen, never set making the U19 World Cup as a target - they simply represented Jesuit with pride at whatever level and let the coaches sort out their progression through the Marauder ranks.

Touring English team v our Developmental Squad

Jot down the date Friday 22 April. It is the day before our Varsity XV has its first play-off game and the full Varsity XV squad will, in all likelihood, be rested. Our schedule shows us set to play an English touring team.

We will be playing as strong a developmental team against the English visitors as we can field. It will be a great chance to blood our players for the 2006 quest for Jesuit Rugby glory. This will give many of our talented sophomores another chance to show their talents.

The "international" game is scheduled for 4.30pm and will be preceded by the "Stars of the Future - Freshmen Only" game. Our Rugby-playing freshmen excitement machines will be on display in a game scheduled for 3.15pm.

If you wonder about the future of Jesuit Rugby, see if you can't take in these two games. The answer hopefully will be on display. Remember Friday 22 April at the Jesuit Rugby Field.

Rugby Around The World

Six Nations

Fifth and final round

Wales 32 Ireland 20

France 56 Italy 13

England 43 Scotland 22

## Final Points Table

Wales 10

France 8

Ireland 6

England 4

Scotland 2

Italy 0

Wales wins the Grand Slam for the first time since 1978.

## Super 12

### Round 5

Hurricanes(NZ) 12 Stormers(South Africa) 9

Highlanders(NZ) 16 Cats(SA) 12

Sharks(SA) 36 Brumbies(Aust) 24

Waratahs(Aust) 42 Blue Bulls(SA) 12

Queensland Reds (Aust), Auckland Blues (NZ), Waikato Chiefs (NZ), Canterbury Crusaders (NZ) byes

Points Table ( ) shows number of games played

NSW Waratahs(Aust) 24(5)

ACT Brumbies(Aust) 18(5)

Hurricanes(NZ) 17(5)

Crusaders(NZ) 15(4)

Highlanders(NZ) 15(5)

Western Stormers(Sth Afr) 8(5)

Auckland Blues(NZ) 8(4)

Cats(Sth Afr) 7(5)

Queensland Reds(Aust) 6(4)

Blue Bulls(Sth Afr) 6(5)

Sharks(Sth Afr) 6(5)

Chiefs(NZ) 4(4)

Norcal High School

Piedmont 36 Alameda 15

Elsie Allen 65 Santa Rosa 0

Golden Gate 43 Lamorinda 29

Silicon Valley 18 East Palo Alto 5

Garibaldi(Canada) 14 Aptos 12

Hayward 17 Diablo 7

Know Your Rugby

Designed to help parents and friends new to the game.

Q1 Name the two areas that make up the playing area

Q2 What is the maximum distance allowed from goal line to goal line?

Q3 What is the maximum width allowed for a field?

Q4 What is the maximum distance allowed from the goal line to the end of the playing area?

Q5 From goal line to goal line, there should be five cross field lines. Name the five.

Q6 There are two broken lines running the length of the field of play. One is 5 meters from the sideline, the other is 15 meters from the sideline. What are these lines for?

Q7 What is the distance between the goal posts?

Q8 What is the height of the cross bar between the goal posts?

Q9 How many flags are required to fully mark a Rugby field? How many are red and how many are white?

Q 10 What areas do the red flags designate?

Name the fifteen players from 1 to 15 giving them their general playing name.

### Answers to Know Your Rugby

Q1 The field of play and in-goal

Q2 100 meters (Rugby measurements are traditionally in metric)

Q3 70 meters

Q4 22 meters

Q5 22m, 10m from halfway, halfway, 10m from half way and 22m lines

Q6 Players in a lineout must stand between the two lines

Q7 5.6m

Q8 3.0m

Q9 Fourteen flags - 8 red and 6 white

Q10 The in-goal area

1 Loose head prop 2 Hooker 3 Tight head prop 4 Lock 5 Lock 6 Flanker 7 Flanker 8 Number eight 9 Half back 10 Stand off/Fly half/Five eighth (all the same player) 11 Winger 12 Inside Center 13 Outside Center 14 Winger 15 Full back

Any questions, email [sheldonoaks@hotmail.com](mailto:sheldonoaks@hotmail.com)