

Jesuit is seeking approval from the County of Sacramento to install lights in Marauder Stadium

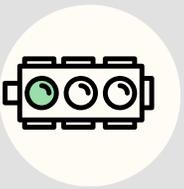
WHY LIGHTS?



Improve health & safety by minimizing risks associated with high afternoon temperatures for spectators and participants

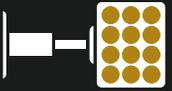


Reduce missed class time, streamline schedules by aligning with majority of California Interscholastic Federation (CIF) schools



Improve traffic congestion & parking due to overlapping events

ABOUT THE PROPOSAL



- The lights proposed will utilize modern LED technology which allows for very precise placement without light spilling out in all directions
- Adding lights is being proposed. The project will not increase stadium size or amenities

GENERAL PROCESS TIMELINE

00



- Fall 2021
- Use Permit PLNP2021-00262 submitted to County of Sacramento, Carmichael/Old Foothill Farms Community

01



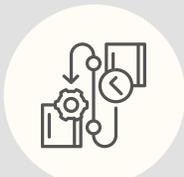
- April 2022
- Approved through the County's Design Review Advisory Committee
 - Presented to the local public Community Planning Advisory Commission

02



- DISCOVERY & OUTREACH
- Analyze feedback from forums, meetings and conversations with multiple parties
 - Listening to neighbors one-on-one and in small groups.
- Based on some of the feedback
- Adjusted the timing of meetings
 - Shared our existing Good Neighbor communication portal and meeting dates via postcards and signage

03



- Fall 2022 - Spring 2023
- California Environmental Quality Act (CEQA) to assess the potential environmental impacts of the project

04



- Fall 2023
- Continuation of County process per their timeline
 - Reviews, studies and filings
 - Publication of draft EIR
 - CPAC meeting October 11, 2023

STAY INFORMED

JesuitHighSchool.org/good-neighbor
or www.planningdocuments.saccounty.net

WHAT COULD NEW LED LIGHTS LOOK LIKE?

Renderings provided by vendor—view more in the submitted revised permit application on the County site



Arial View

STAY INFORMED

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www.planningdocuments.saccounty.net

JESUIT
HIGH SCHOOL

WHAT LIGHTS ARE BEING CONSIDERED?

Total Light Control™ Technology by MUSCO Preserving the Night Sky

TLC for LED® Musco's computer-engineered system will be able to carve out the area to be lighted with pinpoint precision, dramatically cutting off any impact on the surrounding area.

Putting light on the field with little to no spill around the athletic surface and reduces energy consumption and operating costs.

The equipment is computer-controlled light, not floodlights. The patented, customizable optics of Musco TLC for LED® system can control the intense "rifle shot" of LED light with precision accuracy, placing the light precisely where it is needed—on the field, dramatically cutting off any impact on the surrounding neighborhood area.

A welcomed curtain of darkness for neighbors, preserving the dark night sky, and providing a brilliantly focused field for players and spectators is obtainable with this lighting product.

Other nearby locations with Musco Lighting include:

Mesa Verde High School, West Park High School, and Bayside Church Soccer Complex.



WHAT STEPS ARE YOU TAKING TO HOLD NIGHT EVENTS?



THOUGHTFUL & INTENTIONAL EVENT PLANNING & MANAGEMENT

Jesuit High School of Sacramento's Night Event Management Guidelines are to be used in conjunction with the existing JHS standard operations, policies, and procedures (overseen by the school's Safety Team, Athletic Department, and California Interscholastic Federation), including but not limited to the JHS Incident Response Manual, JHS Game Day Information sheets and the CIF Game Management Guidelines.



PRE-EVENT - Publish calendar and notice of the event; identify key contacts of both participating schools to review protocols; communicate to all involved, including the public, detailed directions, expectations, and procedures.

GAME DAY Community Care Team activated for all areas of campus, off-duty law enforcement, security, and parking logistics vendor onsite, extensive signage, and volunteers to guide spectators and participants.

POST-EVENT Administration and department directors review event logistics, analytics, feedback, and observations to adjust as needed for the next event.

ANTICIPATED LIGHTING USE

3 OR LESS EVENTS
PLAYOFFS*




2,000-3,000

5 EVENTS
REGULAR GAMES




800-1,500

4 EVENT
PLAYOFFS*



1 EVENT
SPECIAL




500-900

2 EVENTS
PLAYOFFS*



10 EVENTS
REGULAR GAMES




100-500

14 EVENTS
REGULAR GAMES




100-300

 **07:00** CURRENT PRACTICES CONTINUE
NO ADDITIONAL TIMES

NO CROWD
NO ANNOUNCER
NO MUSIC 

KEY



APPROX CROWD SIZE



100% LIGHTS



80% LIGHTS



50% LIGHTS



ANNOUNCER



MUSIC



APPROX. # OF EVENTS



APPROX. END TIME

*PLAYOFFS NOT GUARANTEED - DEPENDENT ON SEASON PERFORMANCE